



ABERDEEN BOAT CLUB

**WAGLAN SERIES – RACE 9 & 10
Sunday 7th March 2010**

L Notice To Competitors

1.1 START AREA

2 The start area will be in the area to the South-East of Lamma Island.

2.1 TIME LIMITS

An amendment is made to the ABC standard race instructions to include revised time limits for geometric style courses. The following time limits will apply to Waglan Race 9 & 10.

If the leading boat has not finished within 75 minutes of the start time, the race will be abandoned. Any other boat that has not finished within 35 minutes after the first qualifying boat, in its class/division, will be scored Did Not Finish (DNF).

The first qualifying boat in the IRC division will be the first boat with an IRC rating below 1.100
The first qualifying boat in the HKPN division will be the first boat with an HKPN rating of 770 or higher.

2.2 COURSES

An amendment is made to the ABC standard race instructions to include the provision of geometric style courses. The following courses and course numbers will apply for Waglan Race 9 & 10.

Marks

- A Laid as windward mark
- B Laid as gybing mark
- C Laid as leeward mark
- ODM Outer Distance Mark
- IDM Inner Distance Mark

For courses 4 to 7 inclusive an offset mark, Mark A1, may be laid about 50 metres to the port side of Mark A for courses set for port hand roundings and to the starboard side of mark A for courses set for starboard hand roundings. If laid, the offset mark will be a mark of the course to be left to the same side as the other marks of the course as displayed by the race committee boat.

Mark C is not a mark of the course for the first leg of Round 1. Mark C may be the ODM at the starting line.

Marks B & C may not be laid until after the start.

	Course 1	Course 2	Course 3
Round 1	Start – A - B - C	Start – A - B - C	Start – A - B - C
Round 2	- A - C	- A – Finish at C	- A - C
Round 3	- A – B – C – Finish at A		- A – C – Finish at A

	Course 4	Course 5	Course 6	Course 7
Round 1	Start – A – C	Start – A – C	Start – A – C	Start – A – C
Round 2	- A – C – Finish A	- A - C	- A – Finish at C	- A - C
Round 3		- A – C – Finish at A		- A – Finish at C